

Compare VGG19, ResNet50, Inception-V3 for review food rating

Andrew^{1)*}, Handri Santoso²⁾

¹⁾²⁾³⁾Magister Teknologi Informasi, Universitas Pradita ¹⁾email@student.pradita.ac.id, ²⁾handri.santoso@pradita.ac.id

Submitted : Apr 16, 2022 | Accepted : Apr 17, 2022 | Published : Apr 18, 2022

Abstract: The food industry is undergoing a phase of very good improvement, where business actors are experiencing very rapid growth. Creative ideas are many and creative on several social media. When an online business is growing rapidly, many managers in the food sector market their products through online media. So it is quite easy for customers to place orders via mobile. Especially during the COVID-19 pandemic, where a ban on gatherings has become a government recommendation for many food business actors to sell online. Since then, almost all food industry players have made their sales online. There are many advantages of doing business online. The food served is in the form of pictures that attract market visitors so that it can create its own charm. Food is just a click away to order, and the order comes. No need to queue and everything has been delivered to the ordered goods. After the ordered goods arrive, the customer reviews the food or drink. Because customer reviews are the result of customer ratings. The result of the review is one of the sentiment analyses, which in this study is in the form of a review of the images available on the display marketplace. The method used is Convolutional Neural Network. The dataset will be extracted features and classifications. The research will do a comparison using VGG19, ResNet50, and Inception-V3. Where the accuracy of VGG19 = 96.86; Resnet50 : 97.29; Inception_v3 : 97.57.

Keywords: Sentiment Analysis; Food Rating; Image Review; Convolutional Neural Network, Dataset.

INTRODUCTION

Ordering food is now very easy, just use your finger, food comes quickly without waiting in line. This method is the implementation of the digital marketing concept which has become a culture in the country. Food providers only concentrate on the product to be produced, namely the best food. There are now many marketplaces that provide stalls for them to sell. With a business model like this it is easy to sell products such as food.

Sentiment analysis is one of the popular branches of Natural Language Processing with the aim of expressing feelings into certain texts (Lopamudra Dey et al., 2016). Sentiment analysis has also been explored more deeply by many researchers in various languages, including Indonesian. Research on sentiment analysis depends on a particular domain or specific science, sentiment political science (Elghazaly et al., 2016), science in healthcare (Alayba et al., 2017), cybersecurity science (Al-Rowaily et al., 2015), customers provide reviews about service companies (Almuqren & Cristea, 2016), and reviews related to economics (Yang et al., 2020).

The purpose of sentiment analysis is to classify public opinion into positive class, neutral class, and negative class in all fields of science, including education, marketing, politics, and economics. Attention because people are more communicative on social media, especially Twitter (Shelke & Korde, 2020). In fact twitter contains a variety of large tweets or short posts that come from various users and encourage people to communicate and there is an exchange of information and exchange of ideas. Therefore, most researchers from Indonesia use Twitter data as a dataset to extract public opinion in obtaining important information (Prastyo et al., 2021).

Various datasets related to food datasets, and there have been many studies that discuss problems in food. Starting from foods related to raw materials for meat, fish, various foods used by China, Japan, Western and from Asian countries. The dishes are served in an image-changing dataset. There are many millions of images and more than thousands of classes for various foods that are presented in the image dataset.

*name of corresponding author





Sinkron : Jurnal dan Penelitian Teknik Informatika Volume 6, Number 2, April 2022 DOI : <u>https://doi.org/10.33395/sinkron.v7i2.11383</u>

e-ISSN : 2541-2019 p-ISSN : 2541-044X

Table 1. Dataset for food from various datasets			
Dataset	Year	Classes/Images	Public
Food-975 (Zhou & Lin, 2016)	2016	975/37,785	×
Food500 (Merler et al., 2016)	2016	508/148,408	×
Food11 (Singla et al., 2016)	2016	11/16,643	×
UNICT-FD1200 (Farinella et al., 2016)	2016	1,200/4,754	\checkmark
Food524DB (Ciocca et al., 2018)	2017	524/247,636	\checkmark
Vegfru (Hou et al., 2017)	2017	292/160,000	\checkmark
FoodX-251 (Teh et al., 2018)	2019	251/158,846	\checkmark
ISIA Food-200 (Min et al., 2019)	2019	200/197,323	\checkmark
ISIA Food-500 (Min et al., 2020)	2020	500/399,726	\checkmark
Food2K (Min et al., 2021)	2021	2,000/1,036,564	

Some of the datasets used by research related to food are as shown in table 1. Some of the existing datasets are private and some of them are public, the datasets are shared for further research. The purpose of this study is a research for sentiment analysis using a food image dataset. The image datasets will later vary, there are positive, negative and neutral datasets, which cause feelings of pleasure, sadness, normal, happy, angry, surprised and so on.

LITERATURE REVIEW

This literature review will describe the studies that discuss sentiment analysis. Previous studies are the basis of research. The following in table 2 is a list of previous studies.

Author	Topic	Advanced	Disadvanced
(Aaputra, 2019)	E-Wallet Sentiment Analysis	Sentiment Analysis using	The model has not
	on Google Play Using Naive	Rapidminer tools with	been said to be good, if
	Bayes Algorithm Based on	Naïve Bayes Classifier and	it has not been tested
	Particle Swarm Optimization	Particle Swarm	with dataset testing,
		Optimization feature	and has not been
		selection.	developed with the
			addition of images
			from the actors of
			sentiment analysis.
(Laurensz & Eko	Analysis of Public	Discussion on public	The model has not
Sediyono, 2021)	Sentiment on Vaccination in	sentiment analysis for the	been said to be good, if
	Efforts to Overcome the	covid-19 vaccine. Using	it has not been tested
	Covid-19 Pandemic	datasets from social media	with dataset testing,
		Twitter, Support Vector	and has not been
		Machine algorithm, and	developed with the
		Nave Bayes.	addition of images
			from the actors of
	~		sentiment analysis.
(Lia Farokhah, 2020)	Convolutional Neural	Discussion about	Regarding sentiment
	Network Implementation for	sentiment analysis using	analysis, using the
	Classification of Emotion	Deep Learning with	Convolutional Neural
	Intensity Variations in	Convolutional Neural	Network only focuses
	Dynamic Image Sequence	Network algorithm, as the	on facial emotion
		main focus on Facial	recognition, it doesn't
		emotion recognition.	show which object is
			the result of facial
(T 1 1 1		D: : 1 /	changes.
(Juwiantho et al.,	Image Sentiment Analysis	Discussion about	The results obtained
2019)	Using Deep Convolutional	senument analysis using	irom image-based
	Incural Inclwork With	detect from Twitter accie	senument analysis do
	Concept Features	madia	not explain the
		ineuia, using	semiment analysis of

Table 2. Previous research on the topic of sentiment analysis

*name of corresponding author





		Convolutional Neural Network algorithm	faces and comments or object sentiment analysis more clearly so this research can be used as a reference.
(Susanto, 2021)	Sentiment Analysis and Topic Modeling in Online Learning in Indonesia Through Twitter	The discussion about sentiment analysis with the topic of online learning using the Twitter social media dataset using Fine- grained sentiment analysis	The method used in this sentiment analysis is not explained in detail the classification using machine learning or deep learning, but only explains the calculations manually.

From previous studies such as in table 2, research on sentiment analysis mostly uses sentences with several machine learning algorithms such as nave Bayes, support vector machines and others. The state of the art in this study is to use an image dataset using a deep learning algorithm, namely convolutional neural networks and combined with the sentiment analysis method to produce positive, negative and neutral food output. This research is a complement to previous studies, where this study uses an image dataset. This research is not looking for shortcomings of previous research.

METHOD

The research method proposed for this research can be seen in fig. 1, where all images will be downloaded from several public image datasets and private images. The private image comes from the image taken by the camera. The public image is from Table 1. Dataset for food from various datasets. Then the images are grouped into the train and test datasets. The training dataset is grouped into a 5-star rating folder, 4-star rating folder, 3-star rating folder, 2-star rating folder, and 1-star rating folder. Likewise with the grouping of the testing dataset.



Fig. 1 Proposed Image Sentiment Analysis methodology. Source : researcher property

The training dataset and testing dataset have been managed with their respective folders, then to the Convolutional Neural Network stage. The Convolutional Neural Network stage is the process of performing feature extraction and classification. There are 5 classes in this classification. 1 star class for very dissatisfied reviews, 2 stars for dissatisfied reviews, 3 stars for moderate reviews, 4 stars for satisfied reviews, and 5 stars for very satisfied reviews.

*name of corresponding author



Convolutional Neural Network

Convolutional Neural Networks (CNN) algorithm is a very common algorithm in Deep Learning. This algorithm is generally used to classify objects. For example, to classify 2 classes, namely true class, and false class, to classify 5 classes, namely very satisfied review, satisfied review, moderate review, dissatisfied review, and very dissatisfied review.

Inside CNN there are several types such as VGG19, Resnet50, Inception_V3, MobileNet, and others. Functions in CNN are feature extraction and classification. The architecture of VGG19 can be seen in Figure 2.



Fig. 2 Convolutional Neural Network Source : researcher property

Image as input is done by convolution, for example with matrix Conv, max polling is done until the input image becomes a bottleneck. Then it is used as a vector and continued as input from the neural network. Neural network, all neurons are connected to the output neurons with fully connected, it will produce a classification. The process of convolutional Conv + ReLu then polling, Conv + ReLu then polling, Conv + ReLu then polling becomes a bottleneck, this process is called a feature map. The Bottleneck is rendered into a Flatten Layer. Furthermore, by performing feature extraction into classification and prediction. Classification in this study there are 5 classes rating 1, rating 2, rating 3, rating 4, and rating 5.

VGG19

In 2012 AlexNet made improvements to the Convolutional, neural network. Actually, VGG is an upgrade from AlexNet and created by the Visual Geometry Group at the Oxford campus and is better known as VGG. There is a VGG algorithm with 16 layers which contains 13 Convolutions, 2 fully connected, and softmax layer output. In addition, there is VGG19 which contains 16 convolution layers and 3 full connected layer. A comparison of VGG16 and VGG19 can be seen in fig. 3



Fig 3. VGG16 vs VGG19

Source : https://medium.com/@saumya3006tripathi/face-recognition-using-vgg-16-21a23791d5e *name of corresponding author





Resnet-50

ResNet-50 is the architecture of the Convolutional Neural Network that utilizes a deep learning process using a residual network.



Fig 4. Resnet50 Architecture **Source : (Wang et al., 2021)**

Figure 4. shows the detailed architecture of the ResNet50-vd network (ABDULFATTAH et al., 2021), (Qiu et al., 2021). The entire network in figure 2 on the left consists of a parent module, four residual modules, and a fully connected neural network layer. The numbers 32, 64, 256 in figure 2 represent the number of convolution channels. The parent module consists of three 3×3 convolutions and max pooling, and uses stride = 2 in the first convolution and Max pooling to achieve downsampling. Therefore, the output feature map of the master module is half the size of the input, and the number of channels is 64. The modules from stage 1 to stage 4 contain one block1 and several blocks2. It can be seen from Figure 2b that block1 consists of two paths to form a downsampling block. On the left side is a bottleneck structure consisting of three convolutions, which are used to learn new features. On the right side is a structure consisting of convolution and AvgPooling, which is used to process the input into the same size and scale as the output of the bottleneck structure. However for stage2 to Stage4, block1 with parameter stride = 2 to scale the feature map size in half. Block2, like block 1, consists of two paths. The difference is that the structure on the right side of block 2 is a shortcut connection that forms the residual module with the lower structure. The output feature map sizes from trunk to Stage4 are [7, 14, 28, 56, 112]. The number of convolution channels from stem to Stage 4 is [64, 256, 512, 1024, 2048]. Therefore, the final output feature map of Stage4 is 7×7×2048. The last FC layer of the model uses the mean pooling layer and the fully connected layer.

Inception_V3

Inception V3 includes a deep learning model using Convolutional Neural Networks, for image classification. Inception V3 is an improvement over Inception V1 which was discovered by GoogLeNet around 2014. The *name of corresponding author

CC OS



process of Inception includes Convolution, Pooling, Concat, Dropout, Fully connected and Softmax. Convolution is Image transformation with the kernel on each pixel and its local neighbors on the whole image. The Inception_V3 model was released in 2015, using 42 layers and a smaller error rate than its predecessors (Christian Szegedy, Vincent Vanhoucke, Sergey Ioffe, Jonathon Shlens, 2016).



Fig. 5 Inception module **Source : (Szegedy, 2014)**

As these "Inception modules" are stacked on top of each other, their output correlation statisticsare bound to vary: as features of higher abstraction are captured by higher layers, their spatialconcentration is expected to decrease suggesting that the ratio of3×3and5×5convolutions should increase as we move to higher layers (Szegedy, 2014).

One big problem with the above modules, at least in this naïve form, is that even a modest number of5×5convolutions can be prohibitively expensive on top of a convolutional layer with a large number of filters. This problem becomes even more pronounced once pooling units are added to the mix:their number of output filters equals to the number of filters in the previous stage. The merging of the output of the pooling layer with the outputs of convolutional layers would lead to an inevitable increase in the number of outputs from stage to stage. Even while this architecture might cover theoptimal sparse structure, it would do it very inefficiently, leading to a computational blow up withina few stages (Szegedy, 2014).

This leads to the second idea of the proposed architecture: judiciously applying dimension reductions and projections wherever the computational requirements would increase too much otherwise. This is based on the success of embeddings: even low dimensional embeddings might contain a lot of information about a relatively large image patch. However, embeddings represent information in a dense, compressed form and compressed information is harder to model. We would like to keep our representation sparse at most places (as required by the conditions of (Arora et al., 2014)) and compress thesignals only whenever they have to be aggregated en masse. That is, 1×1 convolutions are used to compute reductions before the expensive 3×3 and 5×5 convolutions. Besides being used as reductions, they also include the use of rectified linear activation which makes them dual-purpose. The final result is depicted in Figure 5.

Type	Patch size/stride	Input size
conv	3×3/2	299×299×3
conv	3×3/1	149×149×32
conv padded	3×3/1	147×147×32
pool	3×3/2	147×147×64
conv	3×3/1	73×73×64
conv	3×3/2	71×71×80
conv	3×3/1	35×35×192
3×Inception	Inception at figure 5	35×35×288
5×Inception	Inception at figure 5	17×17×768
2×Inception	Inception at figure 5	8×8×1280
pool	8x8	$8 \times 8 \times 2048$
linear	Logits	$1 \times 1 \times 2048$

Table 3. Inc	eption_V3 architecture
Source : (Christian Szegedy, Vincent	Vanhoucke, Sergev Ioffe, Jonathon Shlens, 2016)

*name of corresponding author





softmax classifier $1 \times 1 \times 1000$			
	softmax	classifier	$1 \times 1 \times 1000$

Although VGGNet (Karen Simonyan, n.d.) has the compelling feature of architectural simplicity, this comes at a high cost: evaluating the network requires a lot of computation. On the other hand, the Inception architecture of GoogLeNet [20] was also designed to perform well even under strict constraints on memory and computational budget (Christian Szegedy, Vincent Vanhoucke, Sergey Ioffe, Jonathon Shlens, 2016).

Dataset

The dataset used in this processing is a dataset from food2k, where the dataset has been widely used as a public dataset for various research purposes on food. Deep learning in this study uses the dataset as shown in figure 6.



Fig. 6 Food and drink image Dataset for Deep Learning Source : google image

RESULT

In this section the result is the appearance of the prediction that has been processed using the Convolutional Neural Network. Where is the use of the VGG19, ResNet50 and Inception_V3 architectures to classify the food2k dataset.



Fig 7. The results of the detection/prediction of the food rating Source : researcher property

The accuracy of the Convolutional Neural Network model is as follows:

*name of corresponding author





Table 4. Loss and Accuracy Convolutional Neural Network

Source : researcher property			
Model Convolutional Neural Network	Loss	Accuracy	
VGG19	0,0671	96,86	
ResNet50	0,0718	97,29	
Inception_V3	0,0686	97,57	

DISCUSSIONS

The loss of the VGG19 model is good, in the sense that it is very small, which is 0.0671. Accuracy is quite good where the results reached 96.86. The loss for the ResNet50 model has a value of 0.0718. Accuracy for Resnet reached 97.29. The loss of the Incention_V3 model has a value of 0.0686. Accuracy for Inception_V3 reached 97.57. The smallest loss is VGG19 and the best Accuracy is Inception_V3. So actually the three accuracy models are the best if the model is used to predict food. It can also be applied to several marketplace industries as an initial step in evaluating a food product.

From the description above, it can be discussed about the problems for providing a review or rating on the marketplace. The dataset used uses various public datasets. The dataset starts from the dataset type rating 1, rating 2, rating 3, rating 4 and rating 5. This solution can be used to find out or predict which food belongs to which rating. This is an answer from several marketplaces waiting for buyers to provide comments or ratings about the product. This rating can be used as an initial display of the assessment or review of a food product. By using a good appearance, color, position in getting pictures from came, it can be ascertained that the food product will be rated 5 or very good. Because of the problems in the collection of images of food products in the marketplace, it can be used as an initial review, so the results of this study are useful as an initial assessment of a food product.

CONCLUSION

Explanation of various methods for predicting the assessment or review of food products using Convolutional Neural Network with various architectures VGG19, ResNet50 and Inception_V3. All three models are able to predict food ratings. This is part of sentiment analysis with image input. So that sentiment analysis is not focused on using only text or sentences in making predictions.

SUGGESTION

Research can be continued by adding text analysis, to make further research. The use of images and text or sentences as input in the assessment for sentiment analysis. The use of pictures and sentences for further research.

REFERENCES

- Aaputra, S. A. (2019). Sentiment Analysis Analisis Sentimen E-Wallet Pada Google Play Menggunakan Algoritma Naive Bayes Berbasis Particle Swarm Optimization. Jurnal RESTI (Rekayasa Sistem Dan Teknologi Informasi), 3(3), 377–382.
- ABDULFATTAH, M. E., NOVAMIZANTI, L., & RIZAL, S. (2021). Super Resolution pada Citra Udara menggunakan Convolutional Neural Network. *ELKOMIKA: Jurnal Teknik Energi Elektrik, Teknik Telekomunikasi, & Teknik Elektronika, 9*(1), 71. https://doi.org/10.26760/elkomika.v9i1.71
- Al-Rowaily, K., Abulaish, M., Al-Hasan Haldar, N., & Al-Rubaian, M. (2015). BiSAL A bilingual sentiment analysis lexicon to analyze Dark Web forums for cyber security. *Digital Investigation*, 14, 53–62. https://doi.org/10.1016/j.diin.2015.07.006
- Alayba, A. M., Palade, V., England, M., & Iqbal, R. (2017). Arabic language sentiment analysis on health services. 114–118. https://doi.org/10.1109/asar.2017.8067771
- Almuqren, L., & Cristea, A. I. (2016). Framework for sentiment analysis of Arabic text. HT 2016 Proceedings of the 27th ACM Conference on Hypertext and Social Media, 315–317. https://doi.org/10.1145/2914586.2914610
- Arora, S., Bhaskara, A., Ge, R., & Ma, T. (2014). Provable bounds for learning some deep representations. 31st International Conference on Machine Learning, ICML 2014, 1, 883–891.
- Christian Szegedy, Vincent Vanhoucke, Sergey Ioffe, Jonathon Shlens, Z. W. (2016). Rethinking the Inception Architecture for Computer Vision. *IEEE Conference on Computer Vision and Pattern Recognition* (CVPR). https://doi.org/10.1109/CVPR.2016.308
- Ciocca, G., Napoletano, P., & Schettini, R. (2018). CNN-based features for retrieval and classification of food images. *Computer Vision and Image Understanding*, 176–177(January), 70–77. https://doi.org/10.1016/j.cviu.2018.09.001

*name of corresponding author



- Elghazaly, T., Mahmoud, A., & Hefny, H. A. (2016). Political sentiment analysis using twitter data. ACM International Conference Proceeding Series, 22-23-Marc(March). https://doi.org/10.1145/2896387.2896396
- Farinella, G. M., Allegra, D., Moltisanti, M., Stanco, F., & Battiato, S. (2016). Retrieval and classification of food images. *Computers in Biology and Medicine*, 77, 23–39. https://doi.org/10.1016/j.compbiomed.2016.07.006
- Hou, S., Feng, Y., & Wang, Z. (2017). VegFru: A Domain-Specific Dataset for Fine-Grained Visual Categorization. Proceedings of the IEEE International Conference on Computer Vision, 2017-Octob, 541– 549. https://doi.org/10.1109/ICCV.2017.66
- Juwiantho, H., Setiawan, E. I., & Santoso, J. (2019). Image Sentiment Analysis Menggunakan Deep Convolutional Neural Network Dengan Fitur Konsep. The 12th National Conference on Information Technology and Electrical Engineering, 305–311.
- Karen Simonyan, A. Z. (n.d.). VERY DEEP CONVOLUTIONAL NETWORKS FOR LARGE-SCALE IMAGE RECOGNITION. *International Conference on Learning Representations*.
- Laurensz, B., & Eko Sediyono. (2021). Analisis Sentimen Masyarakat terhadap Tindakan Vaksinasi dalam Upaya Mengatasi Pandemi Covid-19. *Jurnal Nasional Teknik Elektro Dan Teknologi Informasi*, *10*(2), 118–123. https://doi.org/10.22146/jnteti.v10i2.1421
- Lia Farokhah. (2020). Implementasi Convolutional Neural Network untuk Klasifikasi Variasi Intensitas Emosi pada Dynamic Image Sequence. *Jurnal RESTI (Rekayasa Sistem Dan Teknologi Informasi)*, 4(6), 1070–1076. https://doi.org/10.29207/resti.v4i6.2644
- Lopamudra Dey, Chakraborty, S., Biswas, A., Bose, B., & Tiwari, S. (2016). Sentiment Analysis of Review Datasets Using Naïve Bayes' and K-NN Classifier. *International Journal of Information Engineering and Electronic Business*, 8(4), 54–62. https://doi.org/10.5815/ijieeb.2016.04.07
- Merler, M., Wu, H., Uceda-Sosa, R., Nguyen, Q. B., & Smith, J. R. (2016). Snap, eat, repEat: A food recognition engine for dietary logging. MADiMa 2016 - Proceedings of the 2nd International Workshop on Multimedia Assisted Dietary Management, Co-Located with ACM Multimedia 2016, 31–40. https://doi.org/10.1145/2986035.2986036
- Min, W., Liu, L., Luo, Z., & Jiang, S. (2019). Ingredient-guided cascaded multi-attention network for food recognition. MM 2019 - Proceedings of the 27th ACM International Conference on Multimedia, 1331– 1339. https://doi.org/10.1145/3343031.3350948
- Min, W., Liu, L., Wang, Z., Luo, Z., Wei, X., Wei, X., & Jiang, S. (2020). ISIA Food-500: A Dataset for Large-Scale Food Recognition via Stacked Global-Local Attention Network. In *MM 2020 - Proceedings of the* 28th ACM International Conference on Multimedia (pp. 393–401). https://doi.org/10.1145/3394171.3414031
- Min, W., Wang, Z., Liu, Y., Luo, M., Kang, L., Wei, X., Wei, X., & Jiang, S. (2021). Large Scale Visual Food Recognition. 1–17. http://arxiv.org/abs/2103.16107
- Prastyo, P. H., Ardiyanto, I., & Hidayat, R. (2021). A Combination of Query Expansion Ranking and GA-SVM for Improving Indonesian Sentiment Classification Performance. *Procedia CIRP*, 189, 108–115. https://doi.org/10.1016/j.procs.2021.05.074
- Qiu, D., Cheng, Y., & Wang, X. (2021). Progressive U-Net residual network for computed tomography images super-resolution in the screening of COVID-19. *Journal of Radiation Research and Applied Sciences*, 14(1), 369–379. https://doi.org/10.1080/16878507.2021.1973760
- Shelke, P. P. P., & Korde, A. N. (2020). Support Vector Machine based Word Embedding and Feature Reduction for Sentiment Analysis-A Study. Proceedings of the 4th International Conference on Computing Methodologies and Communication, ICCMC 2020, Iccmc, 176–179. https://doi.org/10.1109/ICCMC48092.2020.ICCMC-00035
- Singla, A., Yuan, L., & Ebrahimi, T. (2016). Food/non-food image classification and food categorization using pre-trained GoogLeNet model. MADiMa 2016 - Proceedings of the 2nd International Workshop on Multimedia Assisted Dietary Management, Co-Located with ACM Multimedia 2016, 3–11. https://doi.org/10.1145/2986035.2986039
- Susanto, I. K. (2021). Analisis Sentimen dan Topic Modelling Pada Pembelajaran Online di Indonesia Melalui Twitter. *JOINTECS (Journal of Information Technology and Computer Science)*, 6(2), 85. https://doi.org/10.31328/jointecs.v6i2.2350

Szegedy, C. W. L. Y. J. P. S. S. R. D. A. D. E. V. V. A. R. (2014). *Going deeper with convolutions* (pp. 1–9). Teh, C. S. J., Suhaili, Z., Lim, K. T., Khamaruddin, M. A., Yahya, F., Sajili, M. H., Yeo, C. C., & Thong, K. L.

- (2018). FoodX-251: A Dataset for Fine-grained Food Classification. In *Nature* (Vol. 388, pp. 539–547). Wang, S., Xia, X., Ye, L., & Yang, B. (2021). Automatic detection and classification of steel surface defect
- using deep convolutional neural networks. *Metals*, 11(3), 1–23. https://doi.org/10.3390/met11030388

*name of corresponding author

nkr(





- Yang, L., Li, Y., Wang, J., & Sherratt, R. S. (2020). Sentiment Analysis for E-Commerce Product Reviews in Chinese Based on Sentiment Lexicon and Deep Learning. *IEEE Access*, 8, 23522–23530. https://doi.org/10.1109/ACCESS.2020.2969854
- Zhou, F., & Lin, Y. (2016). Fine-grained image classification by exploring bipartite-graph labels. Proceedings of the IEEE Computer Society Conference on Computer Vision and Pattern Recognition, 2016-Decem, 1124– 1133. https://doi.org/10.1109/CVPR.2016.127

*name of corresponding author

